Anne Arundel County Public Library Animal Waiver Form

The need for people to understand and become familiar with a broad range of animals and living organisms is important to both education and the development of an appreciation of other life forms. Customers in the library may encounter live animals which are part of a library approved educational programs, science projects or learning experiences. In some circumstances, customers may be encouraged to touch or handle these animals as a part of the educational experience.

While dangerous animals are not permitted in the library, any animal may at times bite, scratch, or otherwise react to human contact. Reptiles also require special care to ensure that, after handling, the hands are washed with soap and water to prevent the possibility of illness. While reasonable efforts will be made to prevent any injury or illness which could result from interacting with such animals, the possibility of an incident may still exist.

Some people may be allergic or sensitive to certain types of animals such as cats, dogs and birds and, as a result of such contact, may develop a reaction which could include skin rashes or respiratory distress. This may not be evident until the first time a person handles an animal to which they had not previously been exposed.

By my signature below, I agree to hold the Anne Arundel County Public Library, its Board, the individual members thereof, and all employees and volunteers harmless from any claim of loss or liability for bodily injury, damage to property, or any other loss, claim of any kind or nature, arising out of participation in educational activities involving animals owned by staff, vendors or other pupils as well as live animals owned or authorized by Anne Arundel County Public Library for educational purposes.

Library Customer	
which may involve handling animal customers, live animals brought to	llow my child to participate in hands-on learning activities s brought to the library by staff, vendors, or other the library as a part of the learning experience, or livery as a part of a project, program, or other educational
Student Name	Parent /Guardian Name (print)
Parent/Guardian Signature	 Date